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# What hurts when you use data in operations

— *and what I'd do differently*

A look at the data plumbing behind RWsOS

# RWsOS in one picture



**5**

operational systems

**500**

data flows

**24/7**

early-warning service

**3**

national met offices

*North Sea, IJsselmeer/Markermeer, estuaries, Rhine, Meuse + drought and controlled water bodies.*

# What does "large" actually mean?



## Volume

Terabytes of historical archive, decades of forcing and measurements.



## Velocity

Hourly and sub-hourly ingest from dozens of sources.



## Variety

Time series, gridded fields, ensembles, point measurements — all mixed.



## Reprocessing

If I need to redo this — how long will it take?

*Large isn't just TBs. It's also: "if I have to redo this, how long will it take?"*

# Pain point 1: every vendor is a snowflake

Source	Protocol	Cadence	Surprise
National met offices	REST / files	scheduled	API version cycles
Water boards	various	varies	no shared interface
Foreign authorities	SOAP / FTP	scheduled	silent schema changes
RWS internal	internal feeds	near real-time	ad-hoc additions

## The problem

With 5 sources, this is annoying. **With 50+ sources and over 500 data flows, it's existential.**

*Every connector is custom. Every change on their side is a surprise on ours.*

*The problem doesn't scale linearly with sources — it scales with  $N \times$  rate of change.*

## Pain point 2: a green pipeline means nothing



File arrived — but it's empty



Timestamps in the wrong timezone



Units silently changed (mm → m, °C → K)



Pipeline succeeded — forecast was garbage

***A green pipeline doesn't mean the data is correct.***

Silent failure modes are survivable with 3 pipelines. Invisible with 30.

*Scale changes which problems you can survive.*

## Pain point 3: optimised for one use case

### What the source delivers

- **4D ensemble forecast**
  - Hundreds of members × time × space × variables
- **Metadata: provenance, quality, units**
- **Full resolution**



### What FEWS receives

- **Time series per location**
  - Ensemble flattened or averaged
- **Metadata: mostly gone**
- **A fraction of the original**

***RWsOS does its primary job well. The question is what we'd want for the next generation.***

We optimised for early warning. ML, validation, and reprocessing would benefit from richer data upstream.

# Three scale walls we're hitting



## Storage

Archives grow faster than we can curate them. The fileshare fills up; search time climbs.



## Compute

Reprocessing a year of history no longer fits in a maintenance weekend. We can parallelise — but not with this data layout.



## Findability

We have the data. Nobody can find it without asking someone who already knows.

*Walls we're starting to see, not walls we've crashed into. The system works — the question is the next ten years.*

# Two sides of the same API

*Here's why it matters from the consumer side*

## Producer

*"We expose our data efficiently."*

- OGC standard, CoverageJSON
- Spatio-temporal queries, not full downloads
- One source, one API, one audience
- Scale: by design

## Consumer

*"How do I orchestrate 10 of these at once?"*

- Rate limits, quotas, API versions
- Outages at others = outages for us
- Caching, fallbacks, monitoring of their availability
- **But: we see across all suppliers**

*The consumer isn't just a victim of API diversity — it's the one who can say what "good" looks like across suppliers.*

# Where the field is heading

*Not fashion — what's left when old tools stop scaling*



## Storage layer

*ZARR, Parquet*

Cloud-native formats. Designed for object storage and parallel partial reads.



## Query layer

*EDR, STAC, OGC APIs*

Request slices over the network. No more downloading entire datasets.



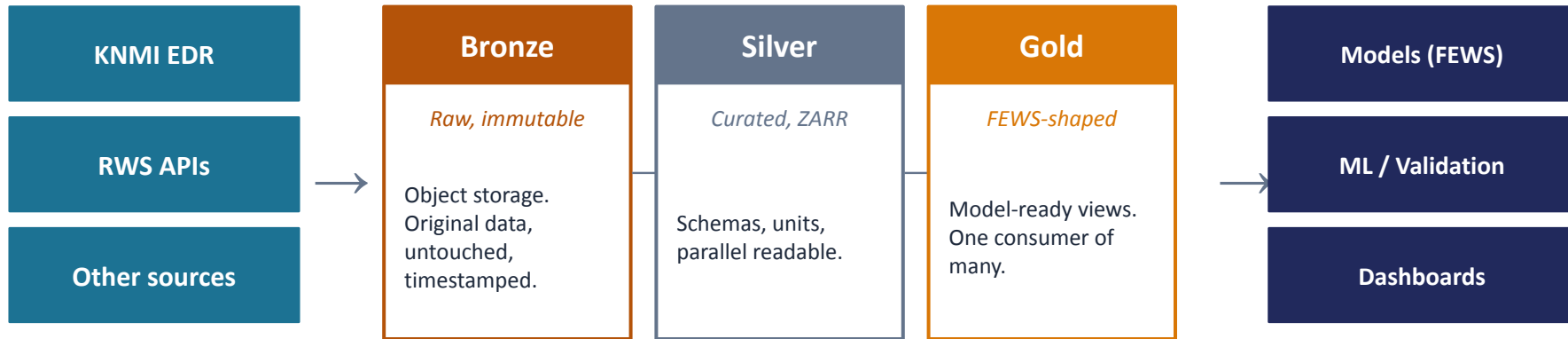
## Versioning & catalog

*STAC, Earthmover, LakeFS*

Git-like versions, snapshots, provenance. Which data went into this forecast run?

*Three layers, not three alternatives. Together they change how you think about data pipelines.*

# What end-to-end could look like



**Bronze** if we don't keep it, we can never reprocess.

**Silver** each layer scales on its own terms.

**Gold** FEWS isn't going anywhere — it's just no longer the only target.

*No big-bang migration. Separate the layers so each can scale its own way.*

# What I'd start tomorrow

*Small, measurable, reversible*

**01**

## **Benchmark one dataset**

Convert one curated dataset to ZARR. Compare read times to today's setup. Numbers, not gut feeling.

**02**

## **Bronze layer for one shared source**

Land one source we all ingest — e.g. cross-border meteo — into object storage. A candidate DigiShape building block, not just ours.

**03**

## **Rebuild monitoring properly**

Move one pipeline from "script exit 0" to actual data quality checks. Which assumptions are we testing?

*Each is doable in a quarter — and the second one only pays off if we do it together.*

# What we could build together

*Exactly what DigiShape exists for: reusable building blocks, shared across the sector*

## START HERE

### Converge on standards

Agree how data is exposed — EDR, STAC, ZARR. Meet the producers halfway. Could start this year.

## NEXT

### A shared catalog

Federated index across orgs. Find what exists in the sector without knowing who holds it. Nobody gives up control.

## AMBITIOUS

### A sector reference commons

Canonical, versioned bronze layer for data nobody owns alone — cross-border forcing, boundary conditions.

*The alternative: 500 flows × every org, solved separately, with no shared truth. None of us is big enough alone.*